

FIGHTERS' SCHOOL

By

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INT. - AIRPORT / NEW STORY

A plane lands on the strip. It is getting ready to unload the passengers to the tube. The door opens. Main Character (MC) steps out of the tube. It is in first person. MC looks down at their passport in their hand.

//Gameplay: Player customizes the MC including the name, gender, appearance, voice and skills. The age of the MC doesn't change, it's 16. END//

The scene resumes without the first person perspective.

MC  
(talks to themselves)  
Finally, it's been a long flight. I hope Claire isn't bored out of her mind.

MC exits the baggage claim and looks around to see Claire. Claire is MC's aunt. MC sees her sitting on a bench, watching something on her phone. MC approaches her.

MC  
Soooo, what'cha watching?

CLAIRE  
Oh my, didn't realize your plane had arrived. Look at you, you've grown beautifully! Give me a hug!

Claire hugs MC almost to death.

MC  
(jokingly)  
Help, breath. I... need... air...

CLAIRE  
Hahaha, you've always been the clown. Let's go, our humble apartment awaits.

They step out of the airport. A legend:

FIGHTERS' SCHOOL

They walk to the airport autopark but a mugger confronts them. He doesn't have a weapon.

MUGGER  
Give me all your money or I'll hurt you.

(CONTINUED)

MC  
Hurt it is...

//Gameplay: MC and Mugger are placed in a 2D fighting scene. This is the Tutorial. Button prompts appear for movements and actions. MC can't lose this match as their life constantly regenerates. MC eventually wins. END//

MUGGER  
(laying on the ground, beaten)  
Meh, didn't think an outsider would be this tough.

Mugger runs away.

CLAIRE  
I see that you learned a thing or two from Richard. Wanna practice when we get home?

MC  
Practice?

CLAIRE  
(smiling ear to ear)  
Of course! I needed a sparring partner for months now.

MC  
Sparring... partner...

CLAIRE  
(slyly)  
It'll be fun. At least for me.

MC  
Wha...

Camera pans up to show the city. A legend:

JAPAN, 2027

FADE TO BLACK

FADE TO

INT. HOME/LIVING ROOM

MC and Claire are eating some sushi on the kotatsu. MC is especially hungry, eating one after another constantly.

(CONTINUED)

CLAIRE  
Easy tiger, you'll choke.

MC looks at her dead in the eye, like inviting her to a challenge.

CLAIRE  
Fine, you'll do Heimlich to yourself though.

MC keeps eating.

CLAIRE  
(while getting up)  
When you finish, put the plates in the sink and find me. We have some work to do.

MC finishes the meal in a short time but Claire is nowhere to be seen.

//Gameplay: Player has to go to the sink, interact, follow the marker for Claire and interact. It's a tutorial. END//

CLAIRE  
Now, let's practice!

MC  
Now? After all of that eating?

CLAIRE  
Don't worry, I'll clean this time.

Claire winks at MC. They stand in the fighting formation.

//Gameplay: This is the super move tutorial. Player has 25% HP but full super bar. It regenerates constantly. Claire regenerates her HP the entire time; she's not beatable. Button prompts appear for EX and Super moves. Tutorial ends when player successfully performs each move two times. END//

CLAIRE  
You got some moves, I admit to that. But you'll need a hell of a lot more to live in this city.

MC  
What are you talking about? I need to fight?

CLAIRE  
Yeah silly. Why else do you think Richard enrolled you to the infamous Shiozawa High School?

MC  
Infamous?

CLAIRE  
Geez, did you even talk to Richard  
before coming here?

MC  
(looks down, slowly)  
Nope.

Claire sees the distraught MC and stops questioning.

CLAIRE  
Fine, I'll tell you everything you  
need to know. Ok?

MC  
Okay.